## *AMIGA*

### What You Need
- Amiga 500, 1000, or 2000 computer
- One disk drive
- Color monitor or TV
- Joystick (optional)

### Loading Instructions
1. If you plan to use a joystick, make sure it's plugged into Port 2.
2. Insert the *Paperboy* disk, label side up, into the disk drive.
3. Turn on your monitor and the computer.
4. The game will load automatically.

### Game Controls

#### JOYSTICK
| | |
|---|---|
| Left - | Turn left |
| Right - | Turn right |
| Up - | Accelerate |
| Down - | Brake |
| Fire - | Throw paper |

#### KEYBOARD
| | |
|---|---|
| Cursor Left - | Turn left |
| Cursor Right - | Turn right |
| Cursor Up - | Accelerate |
| Cursor Down - | Brake |
| Alt - | Throw paper |
| Spacebar - | Pause (press any key, move joystick, or press fire to resume play) |
| S - | Toggle sound off and on |
| Esc - | Abort game |

## *ATARI ST/MEGA*

### What You Need
- Atari 520ST, 1040ST, or Mega computer
- One disk drive
- Color monitor or TV
- Joystick

### Loading Instructions
1. If you plan to use a joystick, make sure it's plugged into Port 1.
2. Insert the *Paperboy* disk, label side up, into the disk drive.
3. Turn on your monitor, disk drive, and computer.
4. The game will load automatically.

### Game Controls

#### JOYSTICK
| | |
|---|---|
| Left - | Turn left |
| Right - | Turn right |
| Up - | Accelerate |
| Down - | Brake |
| Fire - | Throw paper |

#### KEYBOARD
| | |
|---|---|
| Spacebar - | Pause (press any key, move joystick, or press fire to resume play) |
| S - | Toggle sound off and on |
| Esc - | Abort game |